

Philip Claren

Philip is with mixxt since April 2007. In the beginning he supported our team as a student of computer science. In the meantime he got irreplaceable for the IT and drives the development of the different modules for our platform.

His major task is the development of the user interface and the appropriate server routines. He rendered outstanding services as the thinking head behind numerous flash components in mixxt. If he does not develop in the mixxt office, he plays basketball in the first/premier league, produces music and goes wild on his guitar and drums.

His way to mixxt:

“...started in a bar. I wanted to develop my own online community and Oli was looking for developers for his social network project. What a great coincidence!”